

Goat Droppings

The Adventure is nearly over...

Well, adventurers, we are reaching the end of our journey. We hope that you have had as much fun as we have this weekend! Thank you for coming out and sharing in our Amazing Adventures!

What did you do on Saturday?

Found out more about Chicon 7

Played Life-sized Dr. Lucky

Sang in Klingon Karaoke

At the Chicon 7 panel discussing the upcoming Worldcon here in Chicago over Labor Day weekend, the winner of the Hugo Base Design Contest was announced. We are delighted to congratulate former Capricon chair Deb Kosiba! Her design will be unveiled at Opening Ceremonies of Chicon 7. It was also announced that there is a new Special Guest, Sy Liebergot, EECOM on the Apollo missions. You may know him as the person who told Apollo 13 to stir the oxygen tanks, lead-

ing to the famous line "Houston, we have a problem."

The Art Auction was exceptionally successful—Doc Passavoy stated in his closing remarks that it was the best auction we've had in the last five years. We raised a great amount for charity—thank you!

Klingon Karaoke was rockin' as always. Thanks again to our live band and all of you who came out to sing.

What will you do now?

Stay here.

Go home.

If you decided you wanted to stay here, we certainly understand, but regret to inform you that you have now been eaten by a troll.

If you're heading home, we wish you safe travels, and we hope to see you at some of our upcoming Phandemonium events, and certainly hope to see you next year!

Congratulations to all that advanced in the Settlers of Catan Pre-Qualifier! The top 16 players will play today at 10am in Ravinia B. Good luck!

May We Suggest—Sunday

One final adventure awaits—Sunday at Cap!

If you haven't already done so, stop by the fan tables in the main hallway and chat with them about other cool fannish happenings—we know it's hard to fathom, but there is more than Capricon to enjoy!

Take a final swing through the Dealers Room. Grab some books by Cory Doctorow and John Scalzi so you can get them autographed at 1:30pm today!

Please be sure to stop by the Phandemonium Board Meeting and cast your vote for the newest Members of the Board of Directors, 12pm in Botanic A. Details on Page 2. We've still got some excellent programming today—for example, check out perennial fan faves Bill Higgins and Br. Guy chatting, or go hear John Scalzi's reading / Q & A. And more!

Finally, please join us at Closing Ceremonies today at 3pm in River A/B. Say farewell to our Guests of Honor. Find out who won all the tournaments and awards. As an added bonus, find out what's in store for next year at Capricon 33!

Immediately following Closing Ceremonies, join the concom for the Feedback Session, and let us know how you think we did this year!

See you all next year!

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PROGRAMMING CHANGES

Remember: The Pocket Program trumps the Program Book.

Goat Droppings trumps the Pocket Program.

Large copies of the program grid are posted at the Info Desk.

The Sunday Settlers of Catan tourney will be held in Ravinia B.

VOLUNTEERS NEEDED

At the end of the convention, we really need volunteers to help with Move Out. Earn double gopher hours—it's not too late to work enough to earn back your registration! Sign up at the Gophers desk today!

ZOMBIE GOAT PARTY!

What's that you say? You don't want the adventure to end? We don't either!

Join us for the Ides of Phandemonium this Wednesday, February 15 at 7pm at the Ram Restaurant and Brewery across from the hotel.

Caaaaannns...er, well, for Capricious anyway. We humans can just have a beer.

Interview with the GoH: Les McClaine, Artist Guest of Honor

What is your funniest (yet fit to print) convention memory?

A few years back I was at the San Diego Comic Con, doing some promotion for the *Middleman* TV show. My girlfriend Crystal and I had been planning to drive down from Portland, Oregon, where we live. I scheduled two days for the trip, plenty of time, but I decided to get as far as possible on the first day, traveling all the way from Portland to about 100 miles north of San Diego. I figured if we did that much distance on the first day, we could relax the next day, drive down to San Diego, check in to our hotel, and make it to a mid-morning panel I was supposed to do. We got up early, set out, and immediately hit traffic. We turned on the radio and learned that a meat truck had exploded on I-5, tying up traffic for hours. We ended up arriving in San Diego six hours later, about 45 minutes into the 1-hour panel. I arrived just in time to be introduced before the panel ended. I did, however, get to tell everyone I was late because a meat truck exploded.

What S / F book(s) have you read so many times that the binding fell apart? I found an old copy of <u>City</u> by Clifford Simak in my parents' basement when I was a teenager. The binding lasted until I was done with college, but then it had to be replaced. The copy I bought after that lasted for a while, too, but I eventually had to upgrade to a hardcover copy in 2008.

What first attracted you to cartoons and comics?

I was very fortunate to grow up in a town in which the library had a full set of *Tintin* and *Asterix* comics. I always liked to draw and I was hugely inspired by those books.

What's your favorite thing about working on The Middleman?

The working method Javi and I had was great—he would write the scripts in screenplay format and then I would adapt those screenplays to comics. It allowed both of us to work to our strengths and I think produced a very strong final product.

You're walking along the path, and come to a fork in the road. Do you go left or right, and why?

Left. I think it's because we read left to right, so I think of left as the first option.

Is there an artistic medium that you haven't tried, but really would like to try someday?

I would like to learn to paint. It's not something I've ever really put any effort into learning, but someday I would like to give it a real go.

Do you enjoy playing games? What are some of your favorites?

I'm a pretty casual video gamer, at least. I like the big ones, like *Mass Effect* and the *Uncharted* series. I also like the weird stuff on the Nintendo DS, like the Phoenix Wright games, or *Ghost Trick*.

One of your more recent pieces of art, Mayhem at the Manor, is pretty darn nifty. How did it come about?

I was talking to my studio mates about the drawings we did for fun as kids, and we all liked to draw big cross-sections of mansions and fortresses. I hadn't done anything for fun in a long time, so I started working on that for a few minutes to an hour every few days between other projects. It ended up being a lot bigger than I'd expected (the original is spread across seven 18x24" sheets of paper!) A colorist friend of mine asked me if he could color it, and boy, did it come out nice

What is a typical work day like for you?

I share a studio called Tranquility Base (www.tranquility-base.net) in downtown Portland with several other artists and writers. I usually come in sometime between 8 and 11 in the morning, and stay until 7:00 or so in the evening, or sometimes later if I have a lot of work to do. It's a great environment to get work done in, and sharing a space outside the home eases a lot of the cabin fever and solitude that can be a big part of the job.

What is the most amazing adventure you have yet to experience?

I have been trying for a while now to figure out a way to carve enough time out of my schedule to try hiking the Appalachian Trail.

Follow us on Facebook (Capricious G Oat) and read our blog at http://capricon.org/blog/ to see what we're up to all year long!
There's something fun and fannish happening every month—
Don't miss out!

Phandemonium Board Meeting

Every year the membership of Phandemonium elects two new people to serve a three year term on the Board of Directors. The six elected board members, along with an appointed Secretary, Treasurer, and SMOF (Supreme Minister of Fun) are tasked with keeping the corporation running and enabling the convention and other outside activities to take place.

Who elects these Board members? YOU do! Everyone here is a member of Phandemonium and has the right to vote in the elections. Please stop by our meeting today at 12pm in Botanic A to hear some of our plans for other events in the coming year, let us know if there is something you would like us to do, and exercise your voting rights.

Did your keys to the airship fall out of your waistcoat? Perhaps you found someone's misplaced Wizard Wand or Ray Gun? Lost and Found is located in Operations in the Oak Room.

Out of CON-text

"She's our little nut. Ow!" - Anonymous

"Every freckle on a ginger is a stolen soul." - Anonymous

"Not Now."

- All members of the Ops team on Saturday at some point.

"Don't push the red button, Helen!" - Drew Shepard

"It's a good thing I'm a good looking woman on Saturdays" - Gyu

"Let's go hamster." - Helen Montgomery

"Do I have juice on my chest?" - Anonymous

"The cover will be Shrek singing 'Living on a Prayer'"

- Javier Grillo-Marxuach

"I will pay \$35 not to sleep with my friends." - Dave McCarty

"Of course I'm going to fondle it." - Anonymous

"Capricon: Beer and Cookies!" - John Donat

"Honey, this is the winner of the handcuff contest." - Ciggy

"The founding fathers were frost demons." - Alex Heltzer



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Goat Droppings is edited by Helen Montgomery. Capricious drawing by Deb Kosiba. This issue's contributors were Helen Montgomery and the Capricon Concom and You. © Phandemonium, Inc. 2012

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